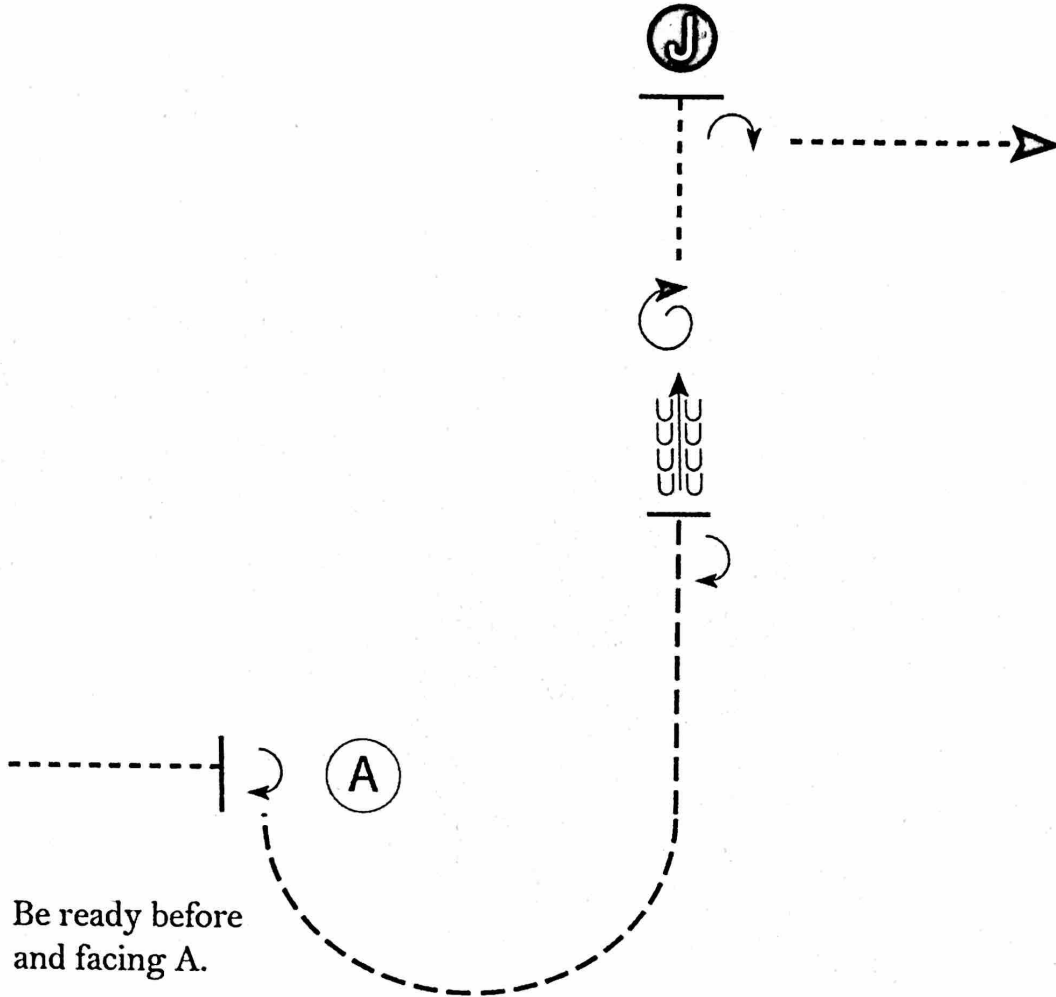


CCOHS-A-APRIL, 2024

SHOWMANSHIP-Open, Amateur, Youth

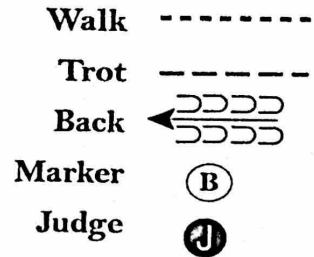
W W W . H o r s e S h o w P a t t e r n s . c o m

W W W . H o r s e S h o w P a t t e r n s . c o m



Be ready before and facing A.

1. Walk to A.
2. Stop and perform a 1/4 turn.
3. Trot in a half circle and halfway to Judge.
4. Stop and perform a 1/2 turn.
5. Back approximately one horse length.
6. Perform a 1/2 turn.
7. Walk to judge and set up for inspection.
8. When dismissed, perform a 1/4 turn and walk straight away from Judge.



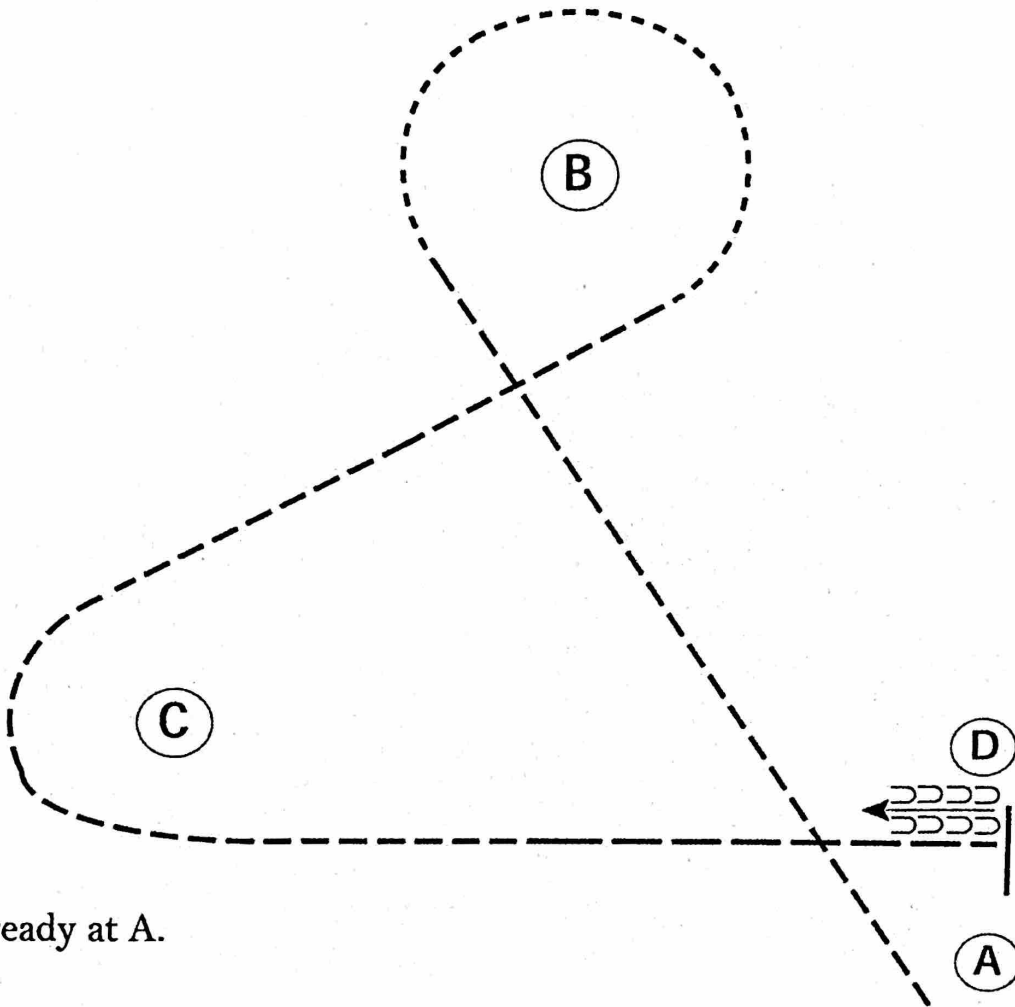
Follow the instructions of your ring steward.

Pattern Provided by:
Your Judges

[S/2-82]

CCOHS-A-APRIL, 2024

HORSEMANSHIP-ALL WALK TROT



Be ready at A.

1. Jog to B.
2. At B, walk and walk around B.
3. Jog to and around C and to D.
4. Stop at D and back approximately one horse length.

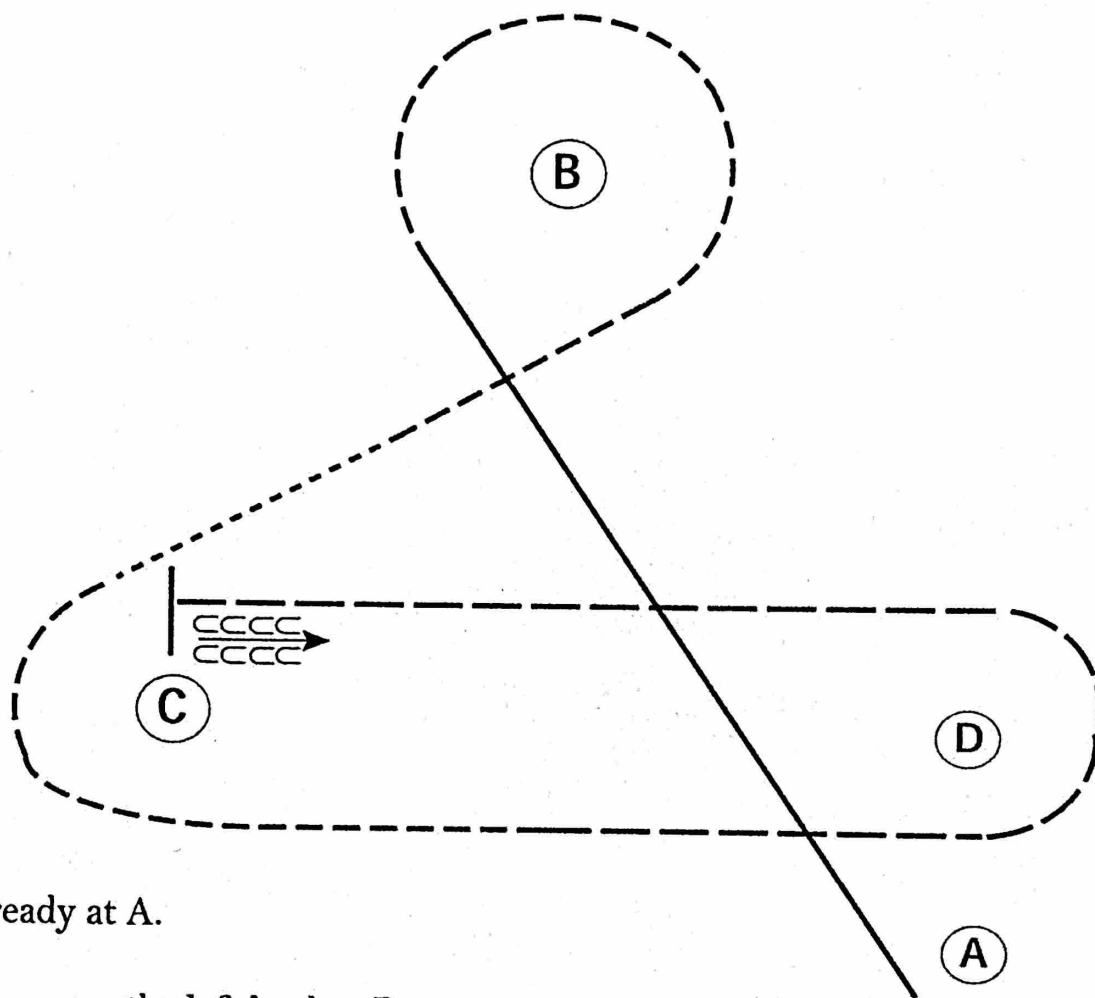
Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — — —
Lope	
Leg Yield	
Lead Change	— / —
Back	← C C C C C
Marker	⊙ B
Sidepass	→ A

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HORSEMANSHIP-Open Amateur, Youth



Be ready at A.

1. Lope on the left lead to B.
2. At B, jog around B and halfway to C.
3. Halfway to C, walk and walk to C.
4. At C, jog around C and halfway to D.
5. Halfway to D, extend the jog to and around D and to C.
6. Stop at C and back approximately one horse length.

Follow the instructions of your ring steward.

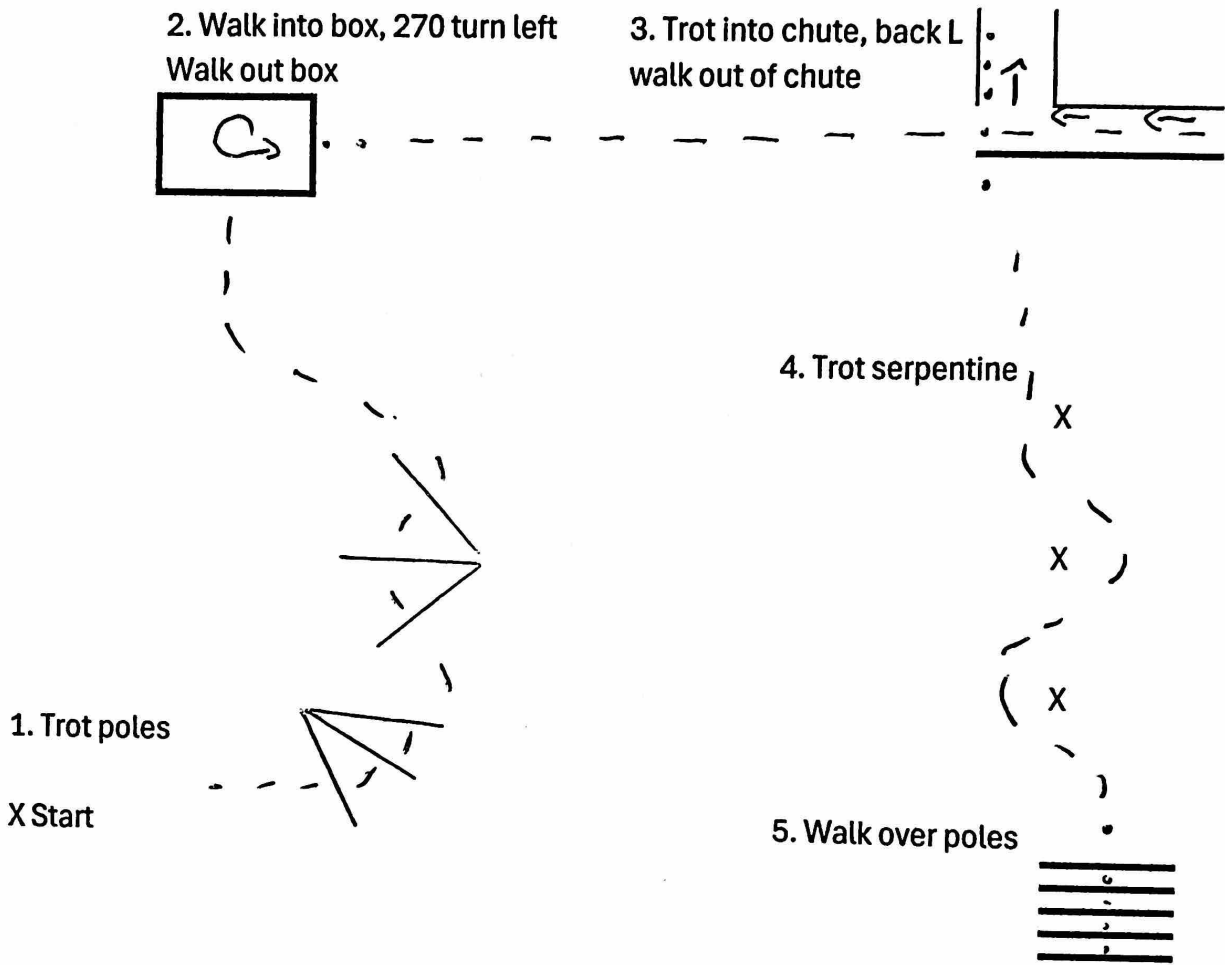
Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← C C C C
Marker	⊙ B
Sidepass	← A ——— A

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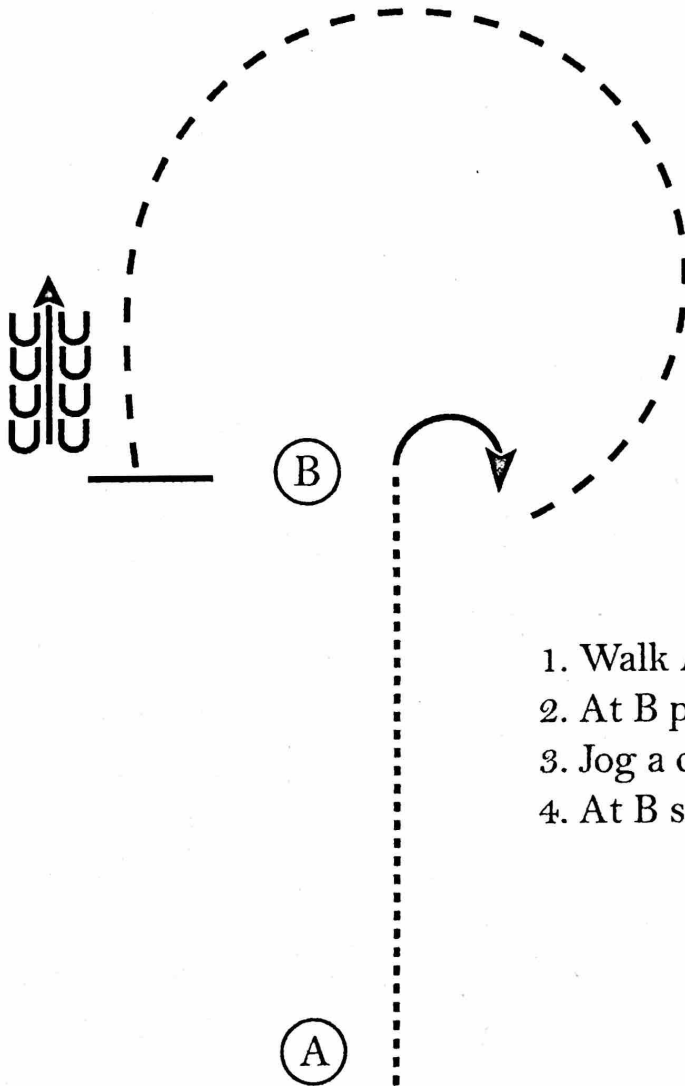
CCOHSA Small Fry Trail

April, 2024



CCOHS-A-APRIL, 2024

SMALL FRY-HMS



1. Walk A to B
2. At B perform a 90 degree turn to the right
3. Jog a circle around B
4. At B stop and back 4 steps

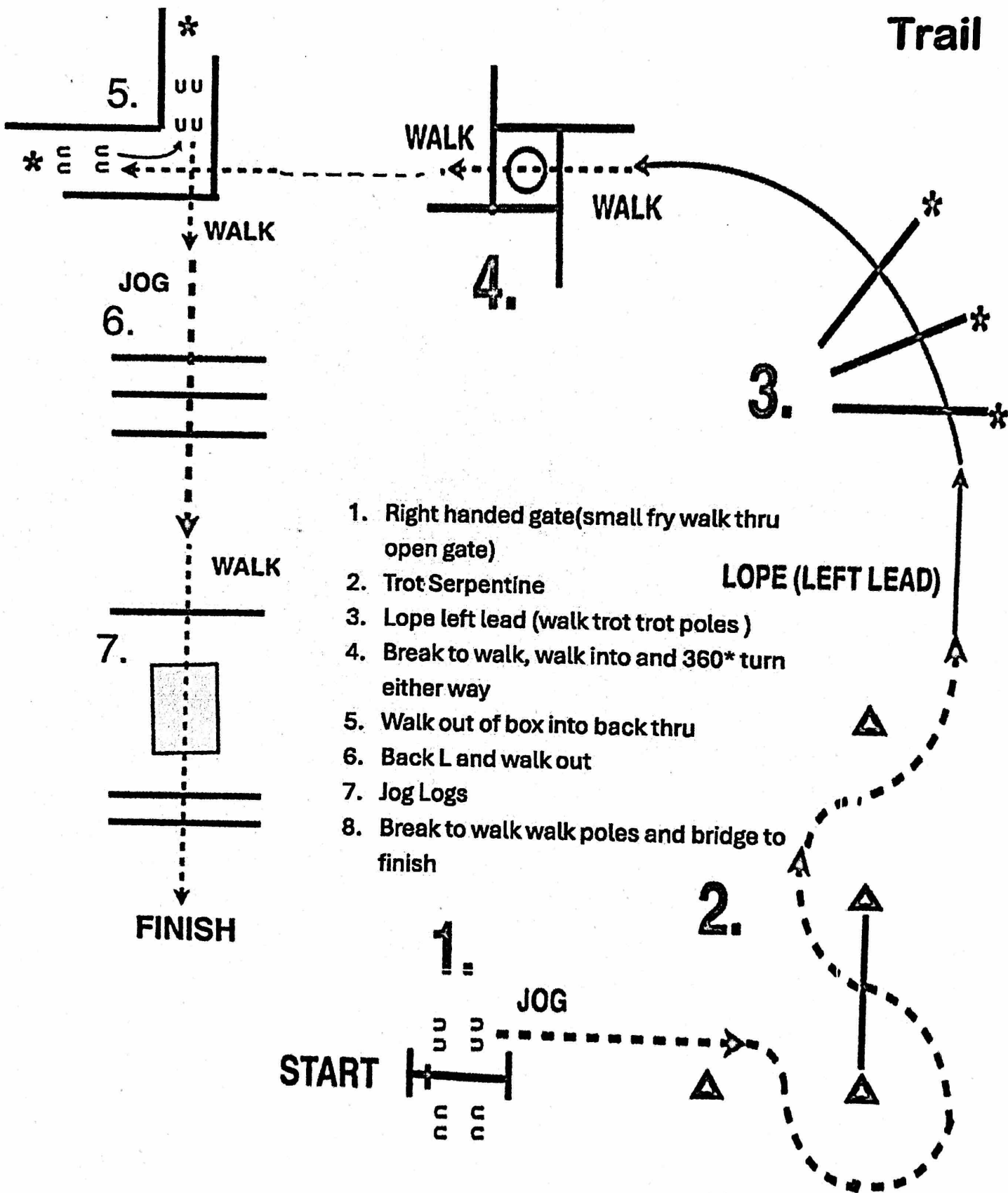
Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	
Back	
Marker	ⓑ
Sidepass	

CCOHS-A-APRIL, 2024

TRAIL-Open, Amateur, Youth

W/T will trot for lopes

Trail



1. Right handed gate (small fry walk thru open gate)
2. Trot Serpentine
3. Lope left lead (walk trot trot poles)
4. Break to walk, walk into and 360* turn either way
5. Walk out of box into back thru
6. Back L and walk out
7. Jog Logs
8. Break to walk walk poles and bridge to finish

LOPE (LEFT LEAD)

START

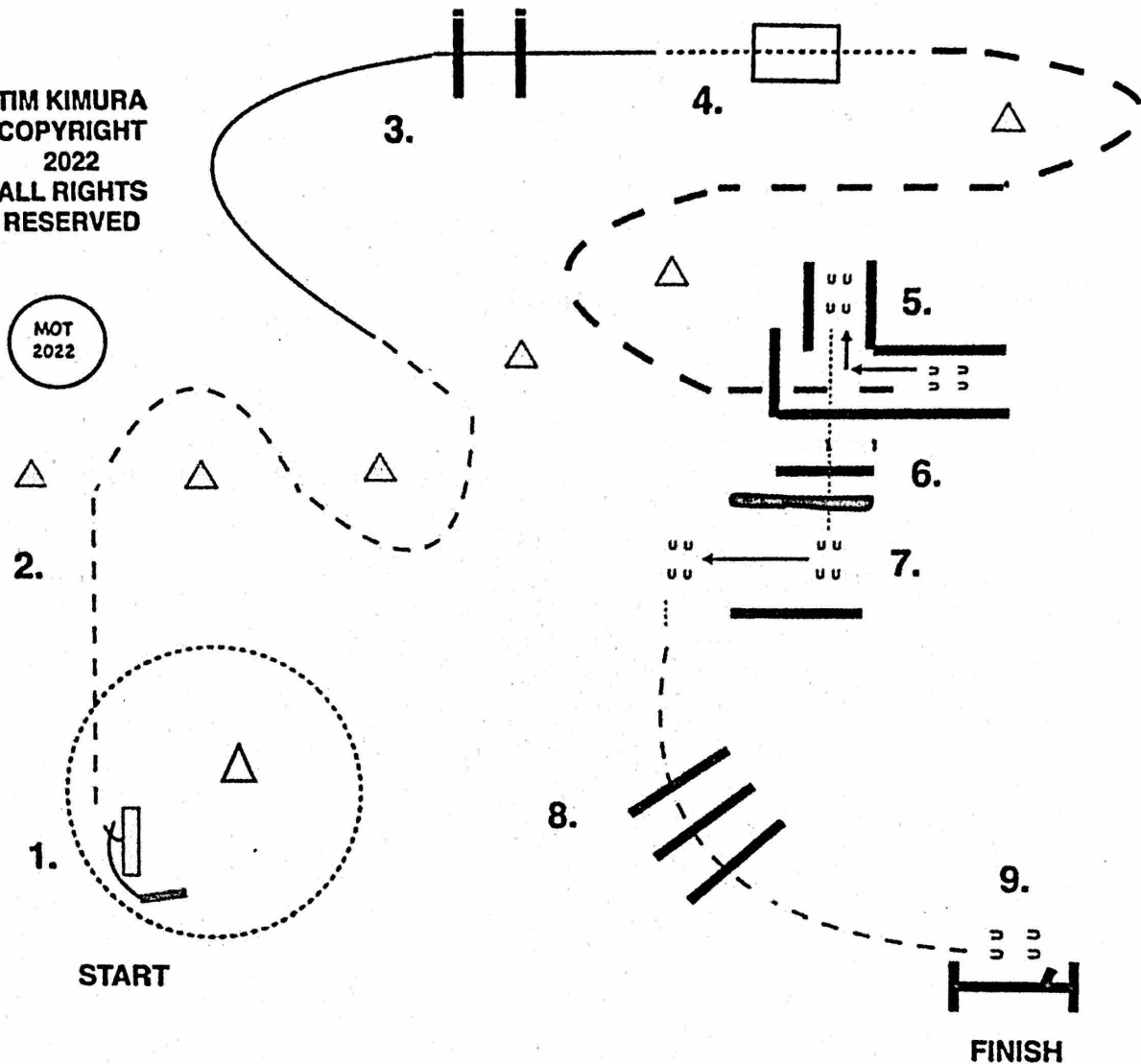
FINISH

CCOHS-April, 2024

RANCH TRAIL-Open, Amateur, Youth

W/T will extend trot for lopes

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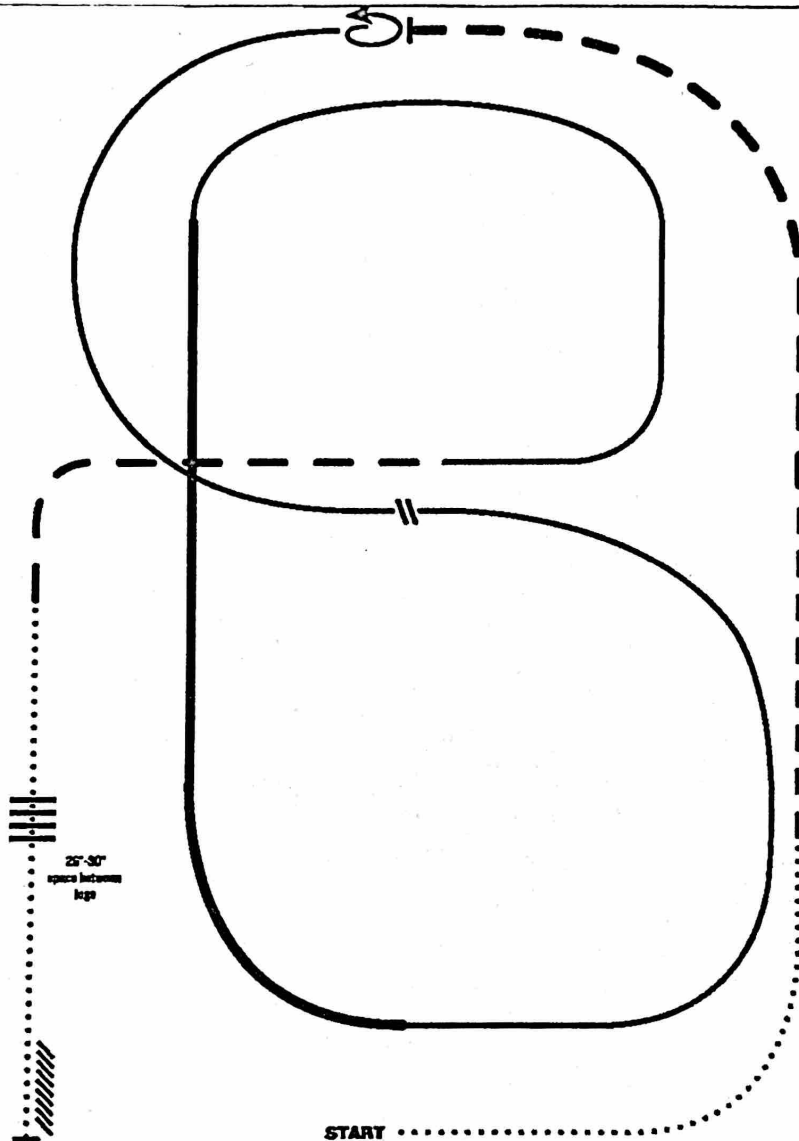


1. WALK UP GRAB ROPE, DRAG LOG AROUND CONE, WALK OR TROT. HANG ROPE BACK ON HOOK. YOUTH TRAIL JUST PICKS UP ROPE AND THEN HANG IT BACK UP.
2. TROT
3. LOPE OVER LOGS (RIGHT LEAD).
4. BREAK TO THE WALK, WALK OVER BRIDGE, THEN EXTEND THE TROT AROUND CONES.
5. ENTER BETWEEN LOGS, STOP AND BACK AROUND CORNER, WALK FORWARD.
6. WALK OVER LOGS.
7. STOP AND SIDE PASS RIGHT, WALK FORWARD.
8. TROT OVER LOGS, TROT UP TO GATE.
9. WORK GATE RIGHT HAND PUSH

CCOHS-A-APRIL, 2024

RANCH RIDING-Open, Amateur, Youth

W/T will extend trot for lopes



LEGEND	
.....	Walk
.....	Extended Walk
-----	Trot
-----	Extended Trot
————	Lope
-----	Extended Lope
~~~~~	Back
△	Lead Change

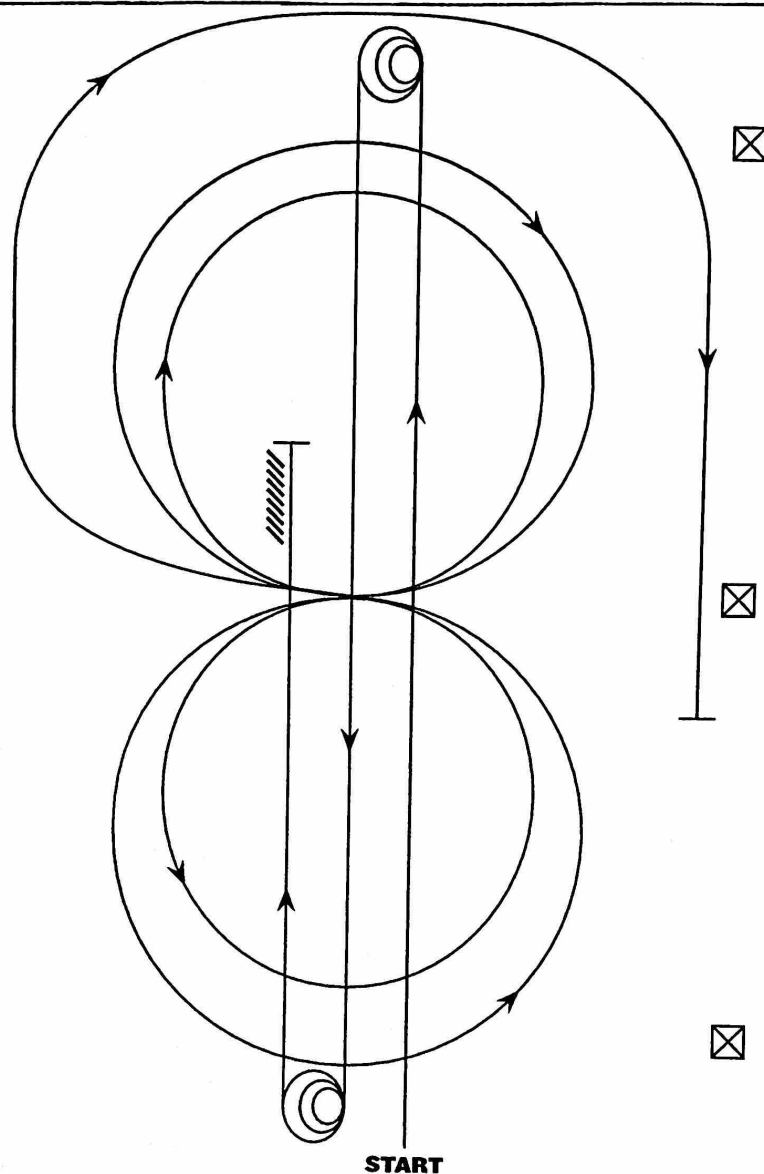
*Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.*

1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360° turn left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back



# CCOHS-A-APRIL, 2024

## REINING-Open, Amateur, Youth



**Mandatory Marker along Fence or Wall:** The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also end place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows:

1. Run up center of arena past the end marker and do a sliding stop.
2. Complete 3 1/2 spins to the left.
3. Run down to opposite end of arena, past the end marker and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run past the center marker and do a sliding stop. Back at least 10 feet. Complete 1/4 turn to the left; hesitate.
6. Beginning on right lead, complete two circles to the right - the first one small and slow, the second one large and fast. Change leads at center of arena.
7. Complete two circles to the left - the first one small and slow, the second one large and fast. Change leads at center of arena.
8. Begin a large circle to the right but do not close this circle. Run down the right side of the arena, past the center marker and do a sliding stop at least 20 feet from the fence. Hesitate to show completion of pattern.