## RANCH REINING Pattern 5



Start at the right side of the arena (At least 20 feet from the fence)

1. Run past end marker - Stop - Rollback right - Go to other end of arena.
2. Run past end marker - Stop - Rollback left - Go to center of arena.
3. Lope large fast circle to the left.
4. Lope small slow circle to the left.
5. Change lead.
6. Lope small slow circle to the right.
7. Lope large fast circle to the right.
8. Change lead.
9. Continue around end of arena and begin rundown past center - Stop Back at least 10 feet (Not required to rundown middle of arena, but rundown must be at least 20 feet from fence).
10. Spin either direction $3 X$.
11. Spin opposite direction $31 / 2 \mathrm{X}$.
